

Report Date: 01 Feb 2013

**Summary Report for Individual Task
071-COM-0502
Move Under Direct Fire
Status: Approved**

DISTRIBUTION RESTRICTION: Distribution authorized to U.S. Government agencies only

DESTRUCTION NOTICE: Destroy by any method that will prevent disclosure of contents or reconstruction of the document

Condition: You are a member of a team conducting movement to contact and are under fire from an enemy position that is 250 to 300 meters away from your position. You have an individual weapon, individual combat equipment, and a current firing position that provides cover from the enemy's direct fire. Some iterations of this task should be performed in MOPP.

Standard: Move within 100 meters of the enemy position using the appropriate movement techniques based on the situation and terrain.

Special Condition: None

Special Standards: None

Special Equipment:

Safety Level: Medium

MOPP: Sometimes

Task Statements

Cue: None

<div>DANGER</div> <div>None</div>
--

<div>WARNING</div> <div>None</div>

<div>CAUTION</div> <div>None</div>

Remarks: None

Notes: While this task may be performed by an individual Soldier, it is best performed as a member of a team or as part of a two-man buddy team.

Performance Steps

1. Select an individual movement route that adheres to the instructions provided by your team leader.

Note: When part of a team your movement route and general firing positions may be determined by your team leader. When moving as part of a team you must be prepared to follow your team leader's example.

- a. Search the terrain to your front for good firing positions.

Note: Large trees, rocks, stumps, fallen timber, rubble, vehicle hulls, man-made structures, and folds or creases on the ground may provide both cover and concealment and can be used as fighting positions.

- b. Select the best route to the positions.

Note: A gully, ravine, ditch, or wall at a slight angle to your direction of travel may provide cover and concealment when using the low or high crawl movement techniques. Hedge rows or a line of thick vegetation may provide concealment only when using the low or high crawl technique.

- (1) Pick a route that minimizes your exposure to enemy fire.

- (2) Ensure route does not cross in front of other team members.

2. Communicate your movement intent to your buddy and team leader, as appropriate, using hand and arm signals.

3. Suppress the enemy as required.

Note: Do not expose yourself to fire unless the enemy is suppressed. Suppression of the enemy may be accomplished by another element, a buddy, or by yourself. With the enemy suppressed you can select an individual movement route or initiate movement.

4. Conduct movement using the appropriate technique(s) to reach each position.

- a. Move using the high crawl technique (figure 1).

Note: The high crawl lets you move faster than the low crawl and still gives you a low silhouette. Use this crawl when there is good cover and concealment but enemy fire prevents you from getting up.



Figure 1. High Crawl.

- (1) Keep your body off of the ground.
- (2) Rest your weight on your forearms and lower legs.
- (3) Cradle your weapon in your arms.
- (4) Keep the muzzle of the weapon off the ground.
- (5) Keep your knees well behind your buttocks so it stays low.

(6) Move forward by alternately advancing your right elbow and left knee, and left elbow and right knee.

b. Move using the low crawl technique (figure 2).

Note: The low crawl gives you the lowest silhouette. It is used to cross places where the cover and/or concealment are very low and enemy fire or observation prevents you from getting up.



Figure 2. Low Crawl.

(1) Keep your body as flat as possible to the ground.

(2) Grasp the sling of the weapon at the upper sling swivel with your right hand.

(3) Let the hand guard rest on your forearm.

(4) Keep the muzzle of the weapon off the ground.

(5) Move forward.

(a) Push both arms forward while pulling your right leg forward.

(b) Pull on the ground with both arms while pushing with your right leg.

(c) Repeat steps (a) and (b) until you reach your next position.

c. Moved using the rush technique (figure 3).

Note: The rush is the fastest way to move from one position to another. Use when you must cross an open area and time is critical.



Figure 3. Rush.

- (1) Raise your head.
- (2) Select your next position.
- (3) Lower your head.
- (4) Draw your arms into your body.
- (5) Pull your right leg forward.
- (6) Raise your body.
- (7) Get up quickly.
- (8) Run for 3-5 seconds to your next position.
- (9) Plant both feet just before hitting the ground.
- (10) Fall forward.

(a) Drop to your knees.

(b) Slide your right hand down to the heel of the butt of your weapon.

(c) Break your fall with the butt of your weapon.

d. Continue using movement techniques until you reach your final firing position.

5. Occupy your identified firing position within 100 meters of the enemy position.

a. Assume a firing position.

b. Engage enemy with your individual weapon.

(Asterisks indicates a leader performance step.)

Evaluation Preparation: SETUP: Provide the Soldier with the equipment and/or materials described in the conditions statement.

BRIEF SOLDIER: Tell the Soldier what is expected of him by reviewing the task standards. Stress to the Soldier the importance of observing all cautions, warnings, and dangers to avoid injury to personnel and, if applicable, damage to equipment.

PERFORMANCE MEASURES	GO	NO-GO	N/A
1. Selected an individual movement route that adhered to the instructions provided by your team leader.			
2. Communicated movement intent to buddy and team leader, as appropriate, using hand and arm signals.			
3. Suppressed the enemy as required.			
4. Conducted movement using the appropriate technique(s) to reach each position.			
5. Occupied your identified firing position within 100 meters of the enemy position.			

Supporting Reference(s):

Step Number	Reference ID	Reference Name	Required	Primary
	FM 3-21.75	THE WARRIOR ETHOS AND SOLDIER COMBAT SKILLS	No	Yes

Environment: Environmental protection is not just the law but the right thing to do. It is a continual process and starts with deliberate planning. Units will assess environmental risk using the checklist in TC 3-34.489 and assessment matrixes in FM 3-34.5, Appendix D. Always be alert to ways to protect our environment during training and missions. In doing so, you will contribute to the sustainment of our training resources while protecting people and the environment from harmful effects.

Safety: In a training environment, leaders must perform a risk assessment in accordance with FM 5-19, Composite Risk Management. Leaders will complete a DA Form 7566 COMPOSITE RISK MANAGEMENT WORKSHEET during the planning and completion of each task and sub-task by assessing mission, enemy, terrain and weather, troops and support available-time available and civil considerations, (METT-TC). Note: During MOPP training, leaders must ensure personnel are monitored for potential heat injury. Local policies and procedures must be followed during times of increased heat category in order to avoid heat related injury. Consider the MOPP work/rest cycles and water replacement guidelines IAW FM 3-11.4, NBC Protection, FM 3-11.5, CBRN Decontamination.

Prerequisite Individual Tasks : None

Supporting Individual Tasks :

Task Number	Title	Proponent	Status
-------------	-------	-----------	--------

071-COM-0030	Engage Targets with an M16-Series Rifle/M4-Series Carbine	071 - Infantry (Individual)	Approved
071-031-0001	Engage Targets with an M320 Grenade Launcher	071 - Infantry (Individual)	Approved
071-326-0608	(ARCHIVE-28-JAN-2013-JHA) Superseded (Refer to Task 071-COM-0608) Use Visual Signaling Techniques	071 - Infantry (Individual)	Superseded
171-620-0121	Plan the Employment of Direct Fire Systems at Company Level	171 - Armor (Individual)	Approved
071-COM-0501	Move as a Member of a Team	071 - Infantry (Individual)	Approved
071-COM-2130	Engage Targets with an M203 Grenade Launcher	071 - Infantry (Individual)	Approved
071-COM-0503	Move Over, Through, or Around Obstacles (Except Minefields)	071 - Infantry (Individual)	Approved

Supported Individual Tasks :

Task Number	Title	Proponent	Status
071-326-5611	Conduct the Maneuver of a Squad	071 - Infantry (Individual)	Approved
071-326-5610	Conduct Movement Techniques by a Squad	071 - Infantry (Individual)	Approved
052-194-3500	Conduct a Patrol	052 - Engineer (Individual)	Approved
171-337-1018	Direct Reaction to an Ambush	171 - Armor (Individual)	Approved

Supported Collective Tasks :

Task Number	Title	Proponent	Status
19-3-2214	Conduct Security of a Ballistic Missile Defense Facility	19 - Military Police (Collective)	Approved
19-3-2019	Conduct Immediate Response Force BMD	19 - Military Police (Collective)	Approved
19-6-1005	Conduct Critical Facilities Security GMD	19 - Military Police (Collective)	Analysis
07-5-1110	Establish Hide Site	07 - Infantry (Collective)	Approved
34-3-0007	React to Contact as a Small Intelligence Unit	34 - Combat Electronic Warfare and Intelligence (Collective)	Approved
07-2-1090	Conduct a Movement to Contact (Platoon-Company)	07 - Infantry (Collective)	Superseded
07-2-1342	Conduct Tactical Movement (Platoon-Company)	07 - Infantry (Collective)	Superseded
07-2-9001	Conduct an Attack (Platoon-Company)	07 - Infantry (Collective)	Approved
07-2-9001	Conduct an Attack (Platoon-Company)	07 - Infantry (Collective)	Superseded
34-3-0011	Defend a Small Unit Intelligence Site	34 - Combat Electronic Warfare and Intelligence (Collective)	Approved
19-3-2018	Respond to Emergency Incidents BMD	19 - Military Police (Collective)	Approved
03-9-9007	Coordinate Passive CBRN Defense	03 - CBRN (Collective)	Approved
07-5-1101	Conduct Airborne Insertion	07 - Infantry (Collective)	Approved

ICTL Data :

ICTL Title	Personnel Type	MOS Data
Engineer Lieutenants' Common Core Task List	Officer	AOC: 12B, Rank: 2LT, Duty Pos: AAT
Warrior Tasks and Battle Drills	Enlisted	MOS: 000, Skill Level: SL1
Battlefield Weather Course (BWC) (6 Sep 12)		